

Group	Employee	Reason	Status	Date	Shift	Times	Hours
Police Administration	Manco, Vincent J	Sick	Approved	01/02/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/03/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/04/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/08/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/09/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/10/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/11/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/15/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/16/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/17/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/18/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/22/2024	Police Administration	08:00-18:00	10.00
Police Administration	Manco, Vincent J	Sick	Approved	01/23/2024	Police Administration	10:00-18:00	8.00
Police Administration	Manco, Vincent J	Vacation	Approved	01/23/2024	Police Administration	08:00-10:00	2.00
Police Administration	Manco, Vincent J	Personal	Approved	01/24/2024	Police Administration	07:00-17:00	10.00
Police Administration	Manco, Vincent J	Personal	Approved	01/25/2024	Police Administration	07:00-17:00	10.00
Police Administration	Manco, Vincent J	Personal	Approved	01/29/2024	Police Administration	07:00-17:00	10.00
Police Administration	Manco, Vincent J	Personal	Approved	01/30/2024	Police Administration	07:00-17:00	10.00
Police Administration	Manco, Vincent J	Personal	Approved	01/31/2024	Police Administration	07:00-17:00	10.00