

State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other, except
when Other Code already exists
for field.

Explain Other in Crash Description

Also, Explain Items Marked with
asterisk (*) in Crash Description

If an Item Does Not Apply, Enter a
Dash (-)

NOTE:

Boxes 1 -7 must be completed for
all pages of the report.

Boxes 8-22 and 96-105 are only
required on page 1 of the report.

All other information is completed
as necessary.

Crash Report References:
<http://www.nj.gov/transportation/refdata/accident/police>

96	Road Divided By 01 Barrier Median 02 Curbed Median 03 Grass Median 04 Painted Median 05 None				
97	Temporary Traffic Control Zone 01 None 02 Construction Zone 03 Maintenance Zone 04 Utility Zone 05 Incident Zone				
98	Light Condition 01 Daylight 03 Dusk 05 Dark (no street lights) 07 Dark (street lights on, spot) 02 Dawn 04 Dark (street lights off) 06 Dark (street lights on, continuous)				
99	Road System 01 Interstate 03 State/Interstate Authority 05 County 07 Municipal 09 Private Property 02 State Highway 04 State Park or Institution 06 Co Auth, Park or Inst 08 Mun Auth, Park or Inst 10 US Govt Property				
100a	Road Character-- Horizontal Alignment 01 Straight 02 Curved Left 03 Curved Right				
100b	Road Character - Grade 04 Level 05 Down Hill 06 Up Hill 07 Hill Crest 08 Sag (Bottom)				
101	Road Surface Type 01 Concrete 02 Blacktop 03 Gravel 04 Steel Grid 05 Dirt				
102	Road Surface Condition 01 Dry 02 Wet 03 Snowy 04 Icy 05 Slush 06 Water (Standing/moving) 07 Sand 08 Oil/Fuel 09 Mud, Dirt, Gravel				
103	Environmental Condition 01 Clear 03 Snow 05 Overcast 07 Freezing Rain 09 Blowing Sand/Dirt 02 Rain 04 Fog/Smog/Smoke 06 Sleet/Hail 08 Blowing Snow 10 Severe Crosswinds				
104	Total Number of Motor Vehicles Involved in Crash				
105	Crash Type with Other MV as First Event with Below as First Event 01 Same Direction (Rear End) 07 Left Turn/U Turn 10 Overturned 15 Non-Fixed Object 02 Same Direction (Side Swipe) 08 Backing 11 Fixed Object 16 Railcar - Vehicle 03 Right Angle 09 Encroachment 12 Animal 13 Pedestrian 04 Opposite Direction (Head On, Angular) 14 Pedalcyclist 05 Opposite Direction (Side Swipe) 06 Struck Parked Vehicle				
106 Veh 1	Oversized/Overweight Permit? (Overweight Trucks Only)				Trucks (20-29)
107 Veh 2	01 Yes 02 No				20 Single Unit (2 axle) 21 Single Unit (3+ axle) 22 Truck 2 Axle w/Trailer 23 Truck 3+ Axle w/Trailer 24 Truck Tractor (Bobtail) 25 Tractor Semi-Trailer 26 Tractor Double 27 Tractor Triple 29 Other Truck*
108 Veh 1	Vehicle Type Passenger Vehicles (01-19) 01 Car/Station Wagon/Minivan 06 Recreational Vehicle 11 Moped 02 Passenger Van (<9 Seats) 07 All Terrain Vehicle 12 Streetcar/Trolley 03 Cargo Van (10K lbs or less) 08 Motorcycle 13 Pedalcycle 04 Sport Utility Vehicle 09 (reserved) 14 Golf Cart 05 Pick up 10 Any previous w/Trailer 15 Low Speed Vehicle 16 Snowmobile 19 Other Pass Vehicle* Other Non Pass (40) 40 Equipment/Machinery				Bus (30-31) 30 Bus/Large Van/Limo (9-15 Seats) 31 Bus (More than 15 Seats)
109 Veh 2	Vehicle Use 01 Personal 03 Government 04 Responding to Emergency 02 Business/Commerce 05 Machinery in Use				
110 Veh 1	Special Function Vehicles 01 Work Equipment 06 Taxi/Limo 11 Tour Bus 16 Tow Truck 02 Police 07 Veh Used as School Bus 12 Shuttle Bus 17 Farm Equipment 03 Military 08 Veh Used as Other Bus 13 Intercity Bus 18 Farm Vehicle 04 Fire/Rescue 09 School Bus 14 Other Bus 19 Construction/Off Road Equip 05 Ambulance 10 Transit Bus 15 Veh Used as Snowplow 20 Rental Truck (Over 10,000 lbs)				
111 Veh 2					
112 Veh 1	Cargo Body Type (Trucks & Buses Only) 01 Bus (9-15 seats) 04 Cargo Tank 07 Concrete Mixer 11 Pole/Log (Trailer) 02 Bus (> 15 seats) 05 Flatbed 08 Auto Transporter 12 Intermodal Chassis 03 Van/Enclosed Box 06 Dump 09 Garbage/Refuse 13 No Cargo Body 10 Hopper (grain, gravel, chips) 14 Veh Towing Another Veh				
113 Veh 2					
114 Veh 1	Direction of Travel of Vehicle 01 North 02 East 03 South 04 West				Location of Most Severe Physical Injury 01 Head 05 Chest 09 Abdomen/Pelvis 02 Face 06 Back 10 Hip/Upper Leg 03 Eye 07 Shoulder/Upper Arm 11 Knee/Lower Leg/Foot 04 Neck 08 Elbow/Lower Arm/Hand 12 Entire Body
115 Veh 2					
116 Veh 1	Which Vehicle Occupied 1 Vehicle 1 B Pedalcycle 2 Vehicle 2 P Pedestrian O Other*				Type of Most Severe Physical Injury 01 Amputation 05 Contusion/Bruise/Abrasion 02 Concussion 06 Burn 03 Internal 07 Fracture/Dislocation 04 Bleeding 08 Complaint of Pain
117 Veh 2	Position In/On Vehicle 01 Driver 02 thru 09 Passengers 10 Cargo Area 11 Riding/Hanging on Outside 12 Bus Seating				Safety Equipment 01 None 08 Helmet 02 Lap Belt 09 Unapproved Helmet 03 Harness 10 Airbag 04 Lap Belt & Harness 11 Airbag & Seatbelts 05 Child Restraint - Forward Facing 12 Safety Vest (Ped only) 06 Child Restraint - Rear Facing 07 Child Restraint - Booster
118 Veh 1	Ejection From Vehicle 01 Not Ejected 03 Ejected 02 Partial Ejection 04 Trapped				Airbag Deployment 01 Front 03 Other (Knee, Airbelt, etc)* 02 Side 04 Combination
119 Veh 2	Victim's Physical Condition 01 Killed 02 Incapacitated 03 Moderate Injury 04 Complaint of Pain				Refused Medical Treatment 01 Yes 02 No
120 Veh 1	Age Sex				Avail Used Hosp Code
121 Veh 2					

Overlay Page 1 of 2

State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other,
except when Other Code
already exists for field.

Explain Other in Crash
Description

Also, Explain Items Marked
with asterisk (*) in Crash
Description

Items marked with **
cannot be First Harmful or
Most Harmful Event

If an Item Does Not Apply,
Enter a Dash (-)

Vehicle Color Codes (box 40, 70)

Beige	BG
Black	BK
Blue	BL
Brown	BN
Coral	CL
Cream	CM
Gold	GD
Gray	GY
Green	GN
Maroon	MN
Orange	OG
Pink	PK
Purple	PL
Red	RD
Silver	SL
Tan	TN
Turquoise	TQ
White	WT
Yellow	YL

Overlay Page 2 of 2

Apparent Contributing Circumstances			
Driver/Pedalcyclist Actions (01 - 29)		Apparent Contributing Circumstances	
01 Unsafe Speed	25 None	58 Improper/Inadequate Lane Markings*	Veh 1 118a
02 Driver Inattention*	29 Other Driver/Pedalcyclist Action*	59 Sunglare*	Veh 1 118b
03 Failed to Obey Traffic Signal	Vehicle Factors (31-49)	60 Traffic Congestion - Prior Incident*	Veh 2 119a
04 Failed to Yield ROW to Vehicle/Pedes	31 Defective Lights*	61 Traffic Congestion - Regular*	Veh 2 119b
05 Improper Lane Change	32 Brakes*	69 Other Roadway Factors*	Veh 1 120a
06 Improper Passing	33 Steering*	Pedestrian Factors (71-89)	Veh 1 120b
07 Improper Use/Failed to Use Turn Signal	34 Tires*	71 Failed-to-Obey-Traffic Control Device	Veh 2 121a
08 Improper Turning	35 Wheels*	72 Crossing Where Prohibited	Veh 2 121b
09 Following Too Closely	36 Windows/Windshield*	73 Dark Clothing/Low Visibility to Drive	
10 Backing Unsafely	37 Mirrors*	74 Inattentive*	
11 Improper Use/No Lights	38 Wipers*	75 Failure to Yield ROW	
12 Wrong Way	39 Veh Coupling/Hitch/Safety Chains*	76 Walking on Wrong Side of Road	
13 Improper Parking	40 Separated Load/Spill	77 Walking in Road when Sidewalks Present	
14 Failure to Keep Right	49 Other Vehicle Factors*	78 Running/Darting Across Traffic	
15 Failure to Remove Snow/Ice	Road/Environ Factors (51-69)	85 None	
16 Failed to Obey Stop Sign	51 Road Surface Condition*	89 Other Pedestrian Factors*	
17 Distracted - Hand Held Electronic Dev*	52 Obstruction/Debris in Road*	Apparent Physical Status	
18 Distracted - Hands Free Electronic Dev*	53 Ruts, Holes, Bumps*	01 Apparently Normal	06 Physical Handicaps
19 Distracted by Passenger*	54 Control Device Defective or Missing*	02 Alcohol Use	07 Illness
20 Other Distraction Inside Veh*	55 Improper Work Zone*	03 Drug Use (Illicit)*	08 Fatigue
21 Other Distraction Outside Veh*	56 Physical Obstructions (viewing, etc)*	04 Medication	09 Fell Asleep
	57 Animals in Roadway*	05 Alcohol & Drug Medication Use*	
Vehicle/Pedalcyclist Action (01-29)		Pedestrian Action (31-49)	
01 Going Straight Ahead	11 Changing Lanes	31 Pedestrian off Road	41 Coming From Behind Parked Veh
02 Making Right Turn	12 Merging/Entering Traf Lane	32 Walking To/From School	42 Crossing/Jaywalking
03 Making Left Turn	13 Backing	33 Walking/Jogging With Traffic	43 Crossing at "Marked"
04 Making U-Turn	14 Driverless/Moving	34 Walking/Jogging Against Traffic	Crosswalk at Intersection
05 Starting From Parking	15 Passing	35 Playing in Road	44 Crossing at "Unmarked"
06 Starting in Traffic	16 Negotiating Curve	36 Standing/Lying/Kneeling in Road	Crosswalk at Intersection
07 Slowing or Stopping	17 Driving on Shoulder	37 Getting On/Off Vehicle	45 Crossing at "Marked"
08 Stopped in Traffic	18 Right Turn on Red	38 Pushing/Working on Vehicle	Crosswalk at Mid-Block
09 Parking	19 Deliberate Action*	39 Other Working in Roadway	46 Deliberate Action*
10 Parked	29 Other Veh/Cyclist Action*	40 Approaching/Leaving School Bus	49 Other Pedestrian Action*
01 Police Officer,		05 Channelization - Painted	09 Yield Sign
02 RR Watchmen, Gates, etc		06 Channelization - Physical	10 Flagmen
03 Traffic Signal		07 Warning Signal	11 No Control Present
04 Lane Markings		08 Stop Sign	12 Flashing Traffic Control
Sequence of Events — Most Harmful Event — First Harmful Event		Traffic Controls	
Non-Collision (01-19)		01 Apparently Normal	
01 Overtum/Rollover	Collision w/Person, MV, or	06 Physical Handicaps	
02 Fire/Explosion	Non-Fixed Object (21-39)	07 Illness	
03 Immersion	21 Pedalcyclist	08 Fatigue	
04 Jackknife	22 Pedestrian	09 Fell Asleep	
05 Ran Off Road - Right**	23 Train/Trolley/Other Railcar	05 Alcohol & Drug Medication Use*	
06 Ran Off Road - Left**	24 Deer		
07 Crossed Median**	25 Other Animal		
08 Crossed Centerline**	26 MV in Transport		
09 Cargo/Equipment Loss	27 MV in Transport, Other Roadway		
or Shift	28 Parked MV		
10 Separation of Units**	29 Work Zone or Maint Equipment		
11 Fell/Jumped From	30 Struck by Object Set in		
Vehicle	Motion by MV		
12 Thrown/Fallen/Falling	39 Other Non-Fixed Object*		
Object			
13 Equipment Failure**			
14 Downhill /Runaway**			
15 Reentered Roadway**			
19 Other Non-Collision*			
** Cannot Be Harmful Event			
Clockpoint Diagram		Vehicle Impact Area	
		13 Roof 14 Undercarriage 15 Overturned 17 None Visible	
		Initial Impact Veh 1 129	
		Principal Damage Veh 1 130	
		Initial Impact Veh 2 131	
		Principal Damage Veh 2 132	
		Extent of Damage	
		01 None 03 Moderate/Functional	
		02 Minor 04 Disabling	